



# Vulnerability Management in Software: Before Patch Tuesday

KYMBERLEE PRICE

BUGCROWD

# whoami?

- ▶ Senior Director of a Red Team
- ▶ PSIRT Case Manager
- ▶ Data Analyst
- ▶ Internet Crime Investigator
- ▶ Security Evangelist
- ▶ Behavioral Psychologist

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# Vulnerability Management

- ▶ **Vulnerability management** is the "cyclical practice of identifying, classifying, remediating, and mitigating vulnerabilities", especially in software and firmware. Vulnerability management is integral to computer security and network security.
- ▶ Vulnerabilities can be discovered with a vulnerability scanner, which analyzes a computer system in search of known vulnerabilities, such as open ports, insecure software configuration, and susceptibility to malware. Unknown vulnerabilities, such as a zero-day attack may be found with fuzz testing, which can identify certain kinds of vulnerabilities, such as a buffer overflow exploit with relevant test cases. Such analyses can be facilitated by test automation. In addition, antivirus software capable of heuristic analysis may discover undocumented malware if it finds software behaving suspiciously (such as attempting to overwrite a system file).
- ▶ Correcting vulnerabilities may variously involve the installation of a patch, a change in network security policy, reconfiguration of software (such as a firewall), or educating users about social engineering.



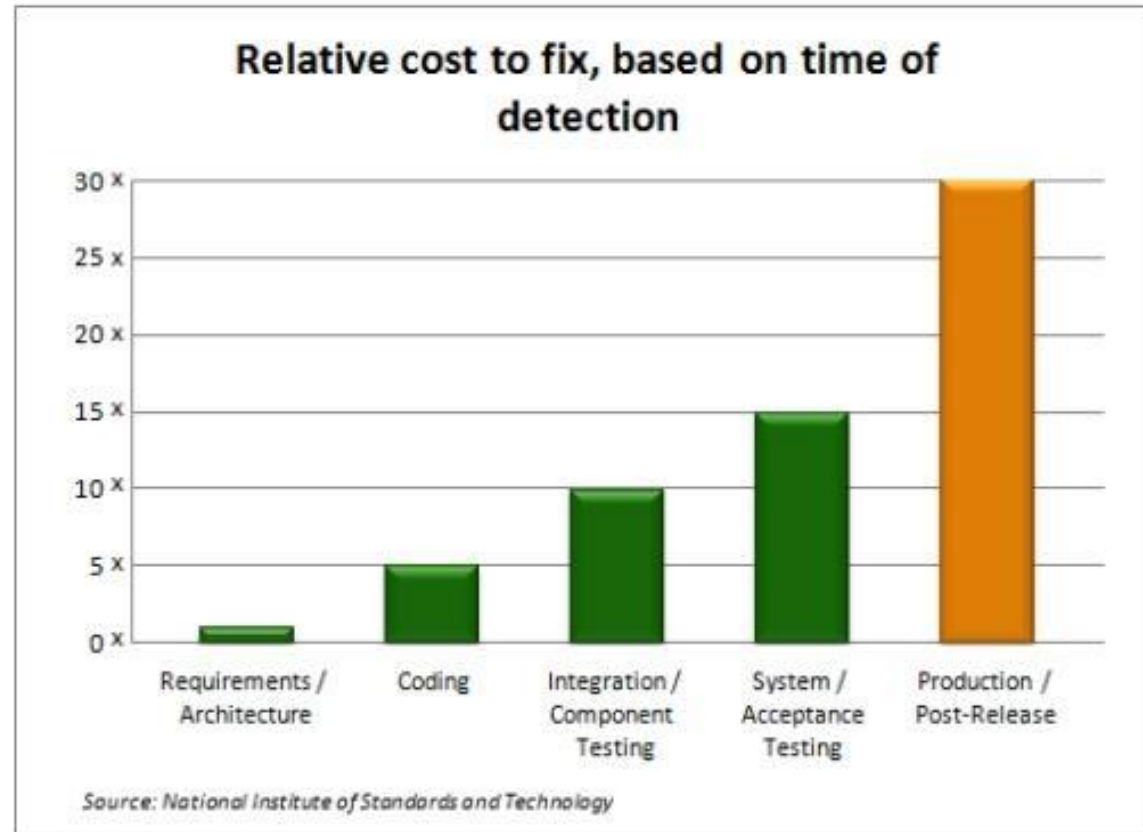
So Vuln Mgmt is A NetSec Issue!

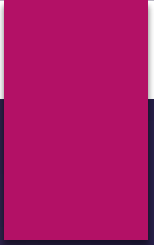


# Cost to Fix Vulnerabilities

The National Institute of Standards and Technology (NIST) estimates that code fixes performed after release can result in 25+ times the cost of fixes performed during the design phase.

tl;dr: Pay me now or pay me later...  
with interest.



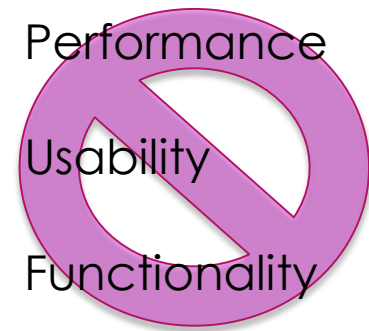


“ Fix vulnerabilities as early as is practical, resulting in fewer vulnerabilities to patch at the most expensive time - late in the development cycle. ”

THE GOAL OF VULNERABILITY MANAGEMENT

Easy, right?

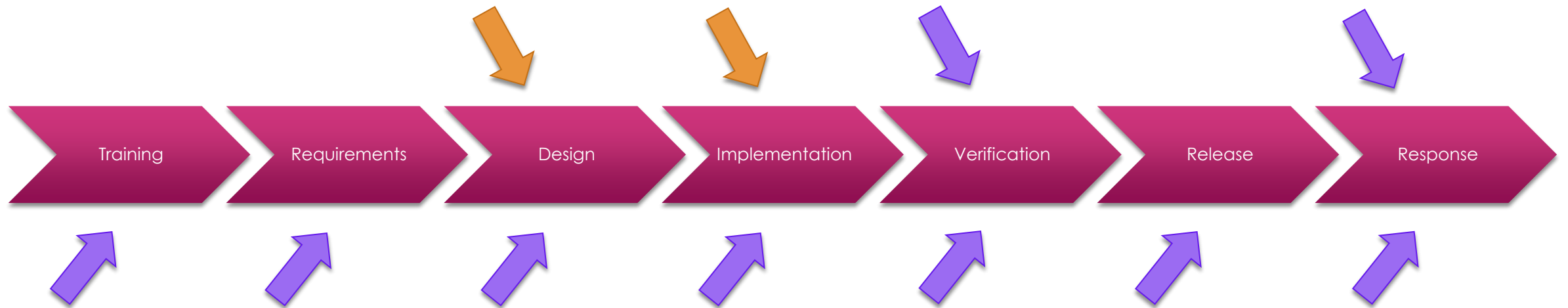
Security  
versus...



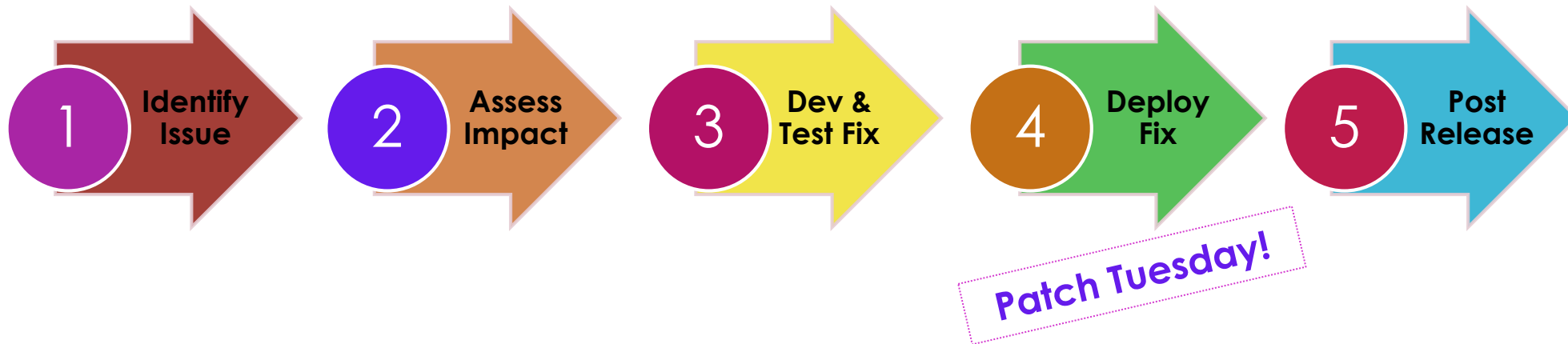
Development  
cost & time



# Secure Development Lifecycle



# Vulnerability Management Process



# Identify Issues

1

Identify  
Issue

- ▶ Internal Security Research Team, Consultants – pre-release vuln assessments
- ▶ External Security Researchers – post release incident response, bug bounties
- ▶ Third Party Libraries/OSS Disclosures – both pre and post release
- ▶ Automated Tools & Analysis
- ▶ Crash log analysis
  
- ▶ **Vulnerability Management**

# Assess Impact: Prioritization Matters

2

Assess  
Impact

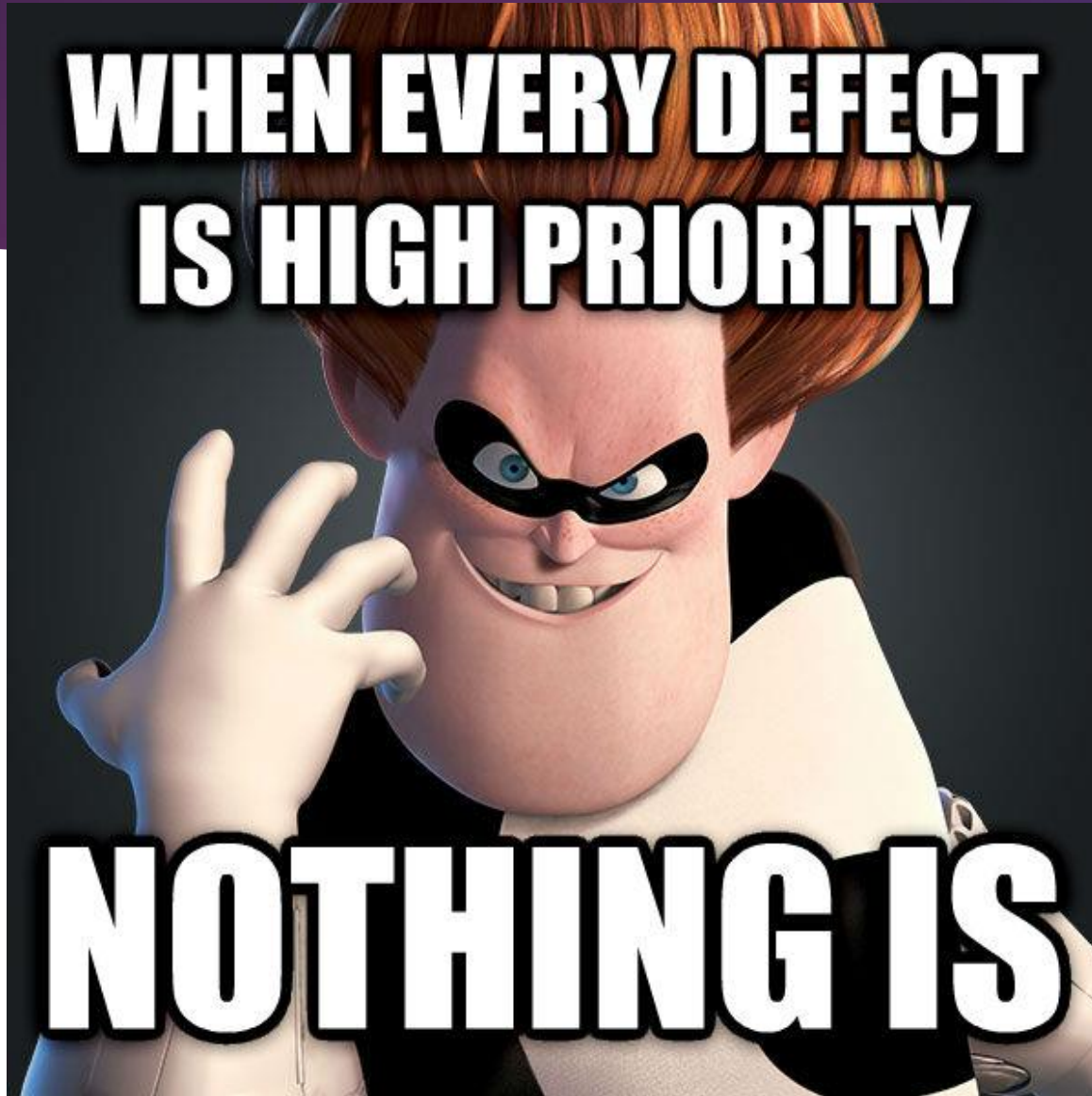
- ▶ You have 150 vulnerabilities open with CVSS 7.5 and above
- ▶ Your inbound new vulnerabilities average 15 dev tasks per week, from both internal and external sources
- ▶ What do you fix first?
  - ▶ Highest CVSS Score?
  - ▶ FIFO? LIFO?
  - ▶ Externally known issues?
  - ▶ Issues with Exploit Presence in Metasploit?
- ▶ **Intelligent prioritization reduces risk**

TOP PRIORITIES

1. \_\_\_\_\_
1. \_\_\_\_\_
1. \_\_\_\_\_
1. \_\_\_\_\_
1. \_\_\_\_\_

**WHEN EVERY DEFECT  
IS HIGH PRIORITY**

**NOTHING IS**



# Dev & Test Fix







Now lets go write some <sup>secure</sup> code!

3

Dev &  
Test Fix

- ▶ “Just ship it, we can patch that later” is not cost effective, but becomes more likely the closer you get to release dates
- ▶ Vulnerabilities are inevitable. Choose those that you fix pre-release and those you postpone to post-release carefully.
- ▶ Don't put off fixing the complicated vulnerabilities – they won't get easier once the product is in customer hands
- ▶ Sustainment planning is not just for post-release – you will have to patch vulnerabilities in perfectly functional code before RTM

# The Numbers: 2007-2014

Library	Vuln Count	Vulns Per Year	Releases Per Year	Average CVSS
 <b>OpenSSL</b> <small>Cryptography and SSL/TLS Toolkit</small>	71	10	4-5	5.49
 the <b>FreeType</b> Project	52	8	2	8.02
 <b>libpng</b>	28	4	3	6.65
 <b>Apache Tomcat</b>	97	14	6	4.99
	387	55	9	8.52
 <b>Java</b> *2010-2014	481	120	4-5	7.36

# Take Aways





# Vulnerability Management in SDL

## Requirements

- ▶ Define guiding Security principles
- ▶ Define prioritization model and sustainment plan

## Design

- ▶ Design for security and reduce attack surface
- ▶ Evaluate vuln trends in libraries as part of selection criteria

## Implementation

- ▶ Automated static analysis tools
- ▶ Deprecate unsafe functions
- ▶ Code scanning tools to monitor all third party libraries – know what you use and where

## Verification

- ▶ Automated static and dynamic analysis tools, fuzzing
- ▶ Manual pen testing & attack surface review
- ▶ Update 3<sup>rd</sup> party libraries regularly

# How do you report on Vuln Mgmt?

- ▶ Analysis of vulnerability trends to predict future workload
- ▶ How many vulnerabilities are identified per month?
- ▶ What are their sources?
- ▶ What are the vulnerability types? Is dev training indicated?
- ▶ How many have been fixed, and how quickly is the backlog growing (or shrinking)?
- ▶ What is your Time To Fix?
- ▶ Success (or not) of SLA's based on resolution of vulnerabilities

# Network Admins

- ▶ Ask potential software vendors about their SDL program and vulnerability trends
- ▶ Monitor the third party libraries being used in software you deploy and press vendors for security fixes
- ▶ Make it clear security is a priority

# Discussion

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